

Hosted Games – Final Details

These are the final details for hosted games to be run at the Midgard Moot event at Boards And Swords Hobbies on April 25th 2026.

What’s happening on the day?

During the day, you will play two games of Midgard Heroic Battles in two different settings. All miniatures, dice, markers and terrain will be provided – all you need to do is turn up and play. We are very lucky to have some experienced games masters (including several members of the play test team) who will be putting on a show for you.

While the themed campaign players will be playing three 300-point games limited to two hours each, you’ll have a more leisurely day playing two different games of around three hours each. Games will be using Forces around 400-500 points and will mostly be played with two players a side. While experienced players will enjoy getting their teeth into the different scenarios, the hosted games are also a great opportunity to learn how to play.






Time	Activity
0930-1000 Boards And Swords Hobbies	Welcome and first game introduction
1000-1300	Game 1
1300-1330	Lunch break
1330-1400	Game 2 introduction
1400-1700	Game 2
From 1730 Slice of India Buffet Restaurant	Post-event drinks and awards at Slice of India , Mansfield Road, DE21 4AW. (This is a couple of minutes’ drive from Boards and Swords and we have hired the function room).
1815	Presentation by Ryan Lavelle on the challenges and perils of wargaming the age of the Anglo-Saxons.
1900	Food (if you want to have it). Slice of India does a buffet with starters, mains and desserts for £23.95 per person (pay on the night).

What do I need?

Just yourself! If you have a copy of the *Midgard Heroic Battles* rules, feel free to bring it.

What games are there?

Game	Details
<p>1. Greek Mythology: Jason & The Argonauts</p>	<p>Mike Wilkins returns, this time channelling his inner Ray Harryhausen for a 28mm clash between Jason and his Argonauts and a host of skeletons. Get a test drive of the new undead Traits currently being play tested as well!</p> <p><i>“Rise up you dead, slain of the Hydra. Rise from your graves and avenge us. Those who steal the Golden Fleece must die”</i> <i>Aeetes of Colchis</i></p> <p><i>“Do you mind if I join in? I’ve got nothing on!”</i></p> <p><i>Monocles the Cyclops Skeletal giant</i></p> 
<p>2. The Old World: Battle of the Southern Watchtower</p>	<p>Neil Shuck revisits the popular Warhammer fantasy world with classic 28mm miniatures as the Elves take on proper green Orcs and Gobboes.</p>  <p><i>In the early days of the Bleeding Eye Waaagh!, the Orc warlord Morgut led his growing horde north from the Badlands toward the borders of Aeltharion. The greenskin advance did not go unnoticed. Silent scouts of the Veilwardens shadowed the Waaagh’s progress, reporting its movements back to the High Elf border wardens.</i></p> <p><i>Prince Caelthir of Aeltharion swiftly gathered a host to intercept the invaders before they could cross into the realm. The Wardens of Aeltharion took position that guard the southern horde upon the Southern Watchtower,</i></p> <p><i>around one of the ancient watchtowers frontier, preparing to meet the greenskin surrounding hills and woodland.</i></p> <p><i>There, beneath the shadow of the the two forces would finally clash.</i></p> 

3. The Battle of Hastings 1066

Top 28mm game host and painting machine Matt Slade is back, this time with the Normans attempting to push King Harold off Senlac Hill. Come and decide the fate of the English crown in this blockbuster battle!



4. The Legion of the Ninth

'What a Cowboy' author and Lard cycling champion John Savage returns with one of his favourite and most scenic 28mm projects – Romans foolishly marching north into snowy Caledonia with shorts and sandals.



5. Middle-earth: War of Dwarves & Dragons

Play tester and Tolkien fan David Hunter puts on another 28mm encounter set in Middle-earth.

The outlook for the Dwarf-lord Grumblin looks gloomy, but will Wriþa the Cold-Drake find he has bitten off more than he can chew? Find out in The War of Dwarves and Dragons, set in the Grey Mountains during the Third Age of Middle-earth



6. **Norse Myth:
The Clash in
Járnfjall**

Wales' fastest painter Gareth Lane will be joining us with his stunning 28mm Norse myth game as he ventures into the land of the Frost Giants.

The storm had not yet broken, but the land felt coiled, as if the mountains themselves were holding their breath. Snow drifted in slow spirals across the frozen plain, whispering against the old standing stones that marked the boundary between Thor's domain and Loki's wandering mischief. Thor paused at the ridge, frost clinging to his beard like iron filings. Behind him, his warband waited in disciplined silence, shields rimed with ice, muscles tightening against the cold. Even the thunder rune on his hammer seemed muted, as though the storm itself was listening.



"They're close," he murmured.

As if summoned by the words, shapes began to form in the white haze below. Loki's followers. Massive silhouettes. Quick, unsettling movements. A flash of a grin here, a glint of a blade there.

Both warbands stood poised, breath steaming, eyes locked across the frozen distance. Above them, the storm gathered, heavy with unspoken fury. One heartbeat.

Then the blizzard fell silent and the battle began.

7. **Glorantha**

Runequest enthusiasts Matt Moran and Tom Webster-Deakin present their 6mm spectacle as Lunars, Broo and rhino riders come to blows.

The Lunar Empire believes it stands to inherit everywhere the Moon's light falls, but the children of older, greater gods refuse to bend the knee! For the fate of Glorantha, for the destiny of man, troll, and darker things alike... Draw your blades, and draw the Rune of Death!

