

Alfred the Great Themed Campaign

This is the information pack for the Alfred the Great themed campaign to be run at the Midgard Moot event at Boards And Swords Hobbies on April 25th 2026.



'King Alfred...was leading a fugitive life in great distress among the forests and marshes of Somerset. He had nothing to live on but what he could forage by frequent raids...At Easter, King Alfred built a fortress at a place called Athelney, and from it with the thegns of Somerset he struck out ruthlessly and tirelessly against the Vikings.'

Seven weeks after Easter, Alfred rode to Egbert's Stone...and there he was joined by all the inhabitants of Somerset and Wiltshire and Hampshire. The king moved his forces to a place called Edington, and engaged the whole Viking army, fighting ferociously with a tight shield wall...and gained the victory through the will of God. He cut down the Danes with great slaughter and pursued those who fled to the walls of their fortress.'

-Adapted from Asser's Life of King Alfred

This campaign is loosely based on the first four months of 878 AD, in which Alfred co-ordinated attacks on Guthrum's troops before meeting the Vikings for a decisive clash at the Battle of Ethandun and then attacking their fortress at Chippenham. We will play a number of scenarios reflecting the ambushes and battles that might have taken place. Will the Vikings permanently remove the house of Wessex from the history of England, or can Alfred burn the cakes and save the day once again?

What's happening on the day?

During the day, you will play three scenarios against three different opponents from the opposite side. The results of each scenario will feed into the campaign, with a short update in between each game and an opportunity to gain additional Units and Heroes for the next one (all of which will be provided). Each game will run for approximately two hours; if neither Force has broken at this point, victory will be determined by the number of Reputation tokens after concluding the current Turn.



Time	Activity
0900-0930 Boards And Swords Hobbies	Welcome and campaign introduction
0930-1130	Game 1
1130-1230	Campaign update/ lunch
1230-1430	Game 2
1430-1500	Campaign update
1500-1700	Game 3
1700	Campaign conclusion and debrief
From 1730 Slice of India Buffet Restaurant	Post-event drinks and awards at Slice of India , Mansfield Road, DE21 4AW. (This is a couple of minutes' drive from Boards and Swords and we have hired the function room).
1815	Presentation by Ryan Lavelle on the challenges and perils of wargaming the age of the Anglo-Saxons.
1900	Food (if you want to have it). Slice of India does a buffet with starters, mains and desserts for £23.95 per person (pay on the night).

What do I need?

You'll need to bring:

- A 300 point fully-painted 28mm Force drawn from the Anglo-Saxon or Viking lists provided (please email mogsymakes@gmail.com or contact me via Messenger for your copy of these). All Units must be based on the standard 12 cm wide frontage.
- Dice, measuring sticks, tokens and a vessel of Reputation.
- A copy of the *Midgard Heroic Battles* rules.
- A printed copy of your Force list for the event.

